

Multiplattform

Projektdatei ändern:

```
<PropertyGroup>  
  <OutputType>Exe</OutputType>  
  <TargetFrameworks>net6.0;net472</TargetFrameworks>  
  <LangVersion>10.0</LangVersion>  
  <ImplicitUsings>>false</ImplicitUsings>  
  <Nullable>enable</Nullable>  
</PropertyGroup>  
  
<ItemGroup Condition=" '$(TargetFramework)' == 'net48' ">  
  <Reference Include="System.Net.Http" />  
</ItemGroup>
```

Datei hinzufügen

- im Rootverzeichnis GloblaUsings.cs

```
global using System;  
global using System.Net;  
global using System.Collections.Generic;  
global using System.IO;  
global using System.Linq;
```

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